Robolox

Enter the world of coding, creativity, and innovation! Build, play, and learn with interactive games built from Robolox

Grade: 2nd, 3rd, 4th

Day 1	Introduction to Roblox & Game Worlds
Day 2	Basic Game Navigation & Controls
Day 3	Introduction to Game Design
Day 4	Building Simple Structures
Day 5	Adding Colors, Textures & Objects
Day 6	Introduction to Basic Coding Concepts
Day 7	Creating Obstacles & Challenges
Day 8	Adding Simple Interactions
Day 9	Designing Your Own Mini Game
Day 10	Game Showcase & Play Day

*Content subject to change as per feedback

Grade: 5th, 6th, 7th

Day 1	Introduction to Roblox & Game Design Basics
Day 2	Exploring Roblox Studio & Creating First Game World
Day 3	Understanding Terrain, Objects, and Lighting
Day 4	Introduction to Scripting with Lua
Day 5	Building Interactive Game Elements
Day 6	Adding Characters & Animations
Day 7	Creating Game Obstacles & Challenges
Day 8	Basic Monetization in Roblox
Day 9	Testing & Debugging Your Game
Day 10	Publishing & Showcasing Your Game!

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